BKD Architects  Architectural Design Rationale  Building Life Cycle Report  Community Safety Strategy			
Building Life Cycle Report	BKD Architects		
	Architectural Design Rationale		
Community Safety Strategy	Building Life Cycle Report		
Community Safety Strategy			
Schedule of Accommodation (Proposed)			
Housing Quality Assessment (Proposed)			
Housing Quality Assessment, Summary of Areas (Proposed)			
Drawing Number Drawing Title		Scale	
Proposed Drawing Pack			
6269 LRD-P-001 Site Location Map - OS Map		1:1000	
6269 LRD-P-002a Existing Site Layout Plan - Sheet 1 c	of 2	1:500	
6269 LRD-P-002b Existing Site Layout Plan - Sheet 2 of	of 2	1:500	
6269 LRD-P-003a Proposed Site Layout Plan - Sheet 1	L of 2	1:500	
6269 LRD-P-003b Proposed Site Layout Plan - Sheet 2	2 of 2	1:500	
6269 LRD-P-006 Proposed Part V Level 00 Ground F	loor Plan	1:200	
6269 LRD-P-007 Proposed Part V Level 01 First Floo	r Plan	1:200	
6269 LRD-P-060 Proposed Contiguous Elevations		1:500	
6269 LRD-P-101 Proposed Level 00 Ground Floor Pla	an	1:200	
6269 LRD-P-102 Proposed Level 01-03 (Typical) Floo	or Plan	1:200	
6269 LRD-P-103 Proposed Level 04 Floor Plan		1:200	
6269 LRD-P-104 Proposed Level 05 Floor Plan		1:200	
6269 LRD-P-105 Proposed Level 06 Roof Plan		1:200	
6269 LRD-P-150 Proposed Site Elevations - North &	South	1:200	
6269 LRD-P-151 Proposed Site Elevations - East & V	/est	1:200	
6269 LRD-P-152 Proposed Site Elevations - Internal	Elevations - Sheet 1 of 3	1:200	
6269 LRD-P-153 Proposed Site Elevations - Internal	Elevations - Sheet 2 of 3	1:200	
6269 LRD-P-154 Proposed Site Elevations - Internal	Elevations - Sheet 3 of 3	1:200	
6269 LRD-P-160 Proposed Sections		1:200	
6269 LRD-P-201 Proposed Unit Types - Internal layo	outs - Sheet 1 of 4	1:50	
6269 LRD-P-202 Proposed Unit Types - Internal layo	outs - Sheet 2 of 4	1:50	
6269 LRD-P-203 Proposed Unit Types - Internal layo	outs - Sheet 3 of 4	1:50	
6269 LRD-P-204 Proposed Unit Types - Internal layo	outs - Sheet 4 of 4	1:50	
6269 LRD-P-301 Refuse & Bike Store Building Detail		1:50/1:20	